

30.3.0 MICROPROCESSOR SYSTEMS

30.3.01 Introduction

The module unit is intended to provide the trainees with theoretical and practical skills for selection, installation and maintenance of microelectronics, micro-computers and micro processor based systems. Trainees undertaking this course will be expected to have covered digital electronics in module II of this course.

30.3.02 General Objectives

At the end of the module unit, the trainee should be able to;

- a) Understand the concepts of a microprocessor system.
- b) Programme a microprocessor system
- c) Write and implement micro processor programs.
- d) Diagnose faults in microprocessor systems

30.3.03 Module Unit Summary and Time Allocation

Microprocessors Systems

Code	Sub Module Unit	Content	Time Hrs
30.3.1	Microprocessor Architecture	<ul style="list-style-type: none">• Organization of data registers• Operation of machine cycle	4
30.3.2	Introduction to Assembly Language Programming	<ul style="list-style-type: none">• Machine cycle• Instruction format• Data Transfer instruction programming• Data Manipulation• Input/Output Instructions• Machine control Instructions• Transfer of Control• Assembler Directives• Addressing Modes• Application programs	8
30.3.3	Input/output Methods	<ul style="list-style-type: none">• Operation of memory mapped input/output• Programmed (memory Mapped) input/output• Hand shake controlled input/output• Polled input/output	6
30.3.4	Interrupts	<ul style="list-style-type: none">• Need for interrupt• Operation of the interrupts	6

		<ul style="list-style-type: none"> • Types of interrupts • Applications of interrupts 	
30.3.5	Direct Memory Access	<ul style="list-style-type: none"> • Need for DMA • Operation of DMA • Operation of DMA controller 	6
30.3.6	Interfacing Devices	<ul style="list-style-type: none"> • Computer Internal interface input/output devices • Serial and parallel ports 	8
30.3.7	Tools in assembly language programming	<ul style="list-style-type: none"> • Introduction to tools for assembly language programming • Procedure for documentation 	4
30.3.8	Control Structures architecture	<ul style="list-style-type: none"> • Programming control Levels • Micro programmed control units 	4
30.3.9	Micro-computer Development	<ul style="list-style-type: none"> • Development aids • Concepts, Features and Facilities • Application of development aids in system development 	4
30.3.10	Microprocessor Applications	<ul style="list-style-type: none"> • Applications of microprocessors 	4
30.3.11	Microprocessor fault diagnosis	<ul style="list-style-type: none"> • Types of faults • Fault diagnosis equipment • Fault finding methods 	8
Total Time			66

30.3.1 MICROPROCESSOR ARCHITECTURE

Theory

30.3.1T0 *Specific Objectives*

By the end of the sub - module unit, the trainee should be able to:

- a) describe the organization of data registers
- b) explain the operation of machine cycle

Content

30.3.1T1 Description of organization of data registers

- i) Instruction register
- ii) Programme counter
- iii) Store address register
- iv) General purpose
- v) Accumulator
- vi) Stack pointer
- vii) Arithmetic and logic unit
- viii) Status register

30.3.1T2 Explanation of operation of machine cycle

30.3.2 INTRODUCTION TO ASSEMBLY LANGUAGE PROGRAMMING

Theory

30.3.2T0 *Specific Objectives*

By the end of the sub - module unit, the trainee should be able to:

- a) describe a machine cycle
- b) explain instruction format
- c) describe data transfer instructions in programming

- d) describe the instructions in data manipulation group
- e) describe the input and output instructions
- f) describe the machine control instructions
- g) describe transfer of control instructions in programming
- h) explain the need and use of assembly directives
- i) explain various addressing modes
- j) write application programs

Content

30.3.2T1 Machine Cycle

- i) Definition
- ii) Fetch
- iii) Decode
- iv) Execute
- v) Time diagram

30.3.2T2 Instruction format

- i) Label
- ii) Opcode
- iii) Operand
- iv) Comment

30.3.2T3 Data Transfer

30.3.2T4 Data Manipulation

30.3.2T5 Input/Output Instructions

30.3.2T6 Machine control Instructions

- #### 30.3.2T7 Transfer of instructions
- v) Branch instructions
 - vi) Status register/ flag register
 - vii) Subroutines
 - viii) Parameter passing

30.3.2T8 Assembly directives

- i) Standard
- ii) Macros
- iii) Conditional

30.3.2T9 Addressing modes

- i) Register
- ii) Register indirect
- iii) Immediate
- iv) Absolute
- v) Relative
- vi) Indexed
- vii) Implied
- viii) Direct
- ix) Bit
- x) Implied
- xi) Stack addressing

30.3.2T10 Application programs

Practice

30.3.2P0 *Specific Objectives*

By the end of the sub-module unit, the trainee should be able to:

- a) write machine code programs using instruction sets
- b) hand coding and input machine code programs

Content

30.3.2P1 Writing machine code programs

- i) Machine coding
- ii) Inputting a machine code program
- iii) Running the programs

30.3.2C **Competence**

The trainee should have the ability to: write machine code programs for application in microprocessor systems

Suggested teaching/Learning Activities

- Discussion
- Illustration
- Demonstration

- Note taking
- Practical exercise

Learning Aids/Resources

- Microprocessor training kits
- Assorted microprocessors
- Internet
- Text books

Suggested Evaluation Methods

- Oral tests
- Timed written tests
- Assignments
- Timed practical tests
- Project

30.3.3 INPUT/OUTPUT TECHNIQUE

Theory

30.3.3T0 *Specific Objectives*

By the end of the sub-module unit, the trainee should be able to:

- a) describe the operation of memory mapped input/output
- b) describe the operation of programmed input/output
- c) describe the operation of handshake controlled input/output
- d) describe the operation of polled input/output

Content

30.3.3T1 Memory mapped input/output

30.3.3T2 Programmed input/output

30.3.3T3 Handshake controlled input/output

30.3.3T4 Polled input/output

30.3.3C Competence

The trainee should have the ability to: perform inputs to a programmable controller

Suggested teaching/Learning

Activities

- Discussion
- Illustration
- Demonstration
- Note taking
- Project work
- Visits to industries

Suggested Evaluation Methods

- Oral tests
- Timed written tests
- Assignments

30.3.4 INTERRUPTS

Theory

30.3.4T0 *Specific Objectives*

By the end of the sub module unit, the trainee should be able to:

- a) explain the need for interrupt
- b) describe an interrupt operation
- c) describe operation of various types
- d) explain application of interrupts

Content

- 30.3.4T1 Need for interrupt
- 30.3.4T2 Operation of Interrupt
- 30.3.4T3 Description of the various Types of interrupts
 - i) Vectored

- ii) Polled
- iii) Hand wired
- iv) Peripheral Interrupt Controller (PIC)
- v) Masked

30.3.4T4 Applications of interrupts

- i) Single user
- ii) Multi programming
- iii) Polling
- iv) DMA
- v) Job scheduling

30.3.4C Competence

The trainee should have the ability to use interrupts

Suggested teaching/Learning

Activities

- Discussion
- Illustration
- Demonstration

Suggested Evaluation Methods

- Oral tests
- Timed written tests
- Assignments
- Project

30.3.5 DIRECT MEMORY ACCESS

Theory

30.3.5T1 *Specific Objectives*

By the end of the sub-module unit, the trainee should be able to:

- a) explain the need for Direct Memory Access (DMA)
- b) describe the DMA operation
- c) describe the operation of DMA controller

- 30.3.5T1 *Content*
Explanation of the need of DMA
- 30.3.5T2 Description of operation of DMA
- 30.3.5T3 Operation of DMA controller
- i) Burst Mode
 - ii) Cycle Stealing
 - iii) Transparent

- Illustration
- Visits to industries

Suggested teaching/Learning Resources

- Programmable Logic controller

Suggested Evaluation Methods

- Oral tests
- Timed written tests
- Assignments
- Timed practical tests

30.3.6 INTERFACING DEVICES

Theory

- 30.3.6T1 *Specific Objectives*
By the end of the sub-module unit, the trainee should be able to:
- a) describe the internal structure of input /output (I/O) computer interfacing devices
 - b) describe the serial and parallel ports

30.3.7 TOOLS IN ASSEMBLY LANGUAGE PROGRAMMING

Theory

- 30.3.7T0 *Specific Objectives*
By the end of the sub-module unit, the trainee should be able to:
- a) describe tools used in assembly language programming
 - b) explain the procedure of documentation

- 30.3.6T1 *Content*
Internal I/O computer interface devices
- i) operation of typical I/O chip
 - ii) components of I/O chips
- 30.3.6T2 Serial and parallel ports
- i) Serial controller
 - ii) Communication interface devices
- UART
 - ACIA
 - RS 232/422
 - IEE/488

- 30.3.7T1 *Content*
Description of assembly language Tools
- i) The editor
 - ii) Assembler
 - iii) Programmer
 - iv) Compiler
 - v) Loader etc
- 30.3.7T2 Explanation of Documentation Procedure
- i) Comments
 - ii) Printing
 - iii) Downloading
 - iv) Linking

Suggested teaching/Learning Activities

- Discussion

Suggested teaching/Learning Activities

- Discussion
- Illustration
- Visits to industries

Suggested teaching/Learning Resources

- Programmable Logic controller

Suggested Evaluation Methods

- Oral tests
- Timed written tests
- Assignments
- Timed practical tests

30.3.8 CONTROL STRUCTURES

Theory

- 30.3.8T0 *Specific Objectives*
By the end of the sub-module unit, the trainee should be able to:
- a) describe the various control levels
 - b) explain micro-programmed controllers

Content

- 30.3.8T1 Description of Control levels
- i) Instruction sequencing
 - ii) instruction interpretation
 - iii) hard wire control
 - iv) C.P.U. control unit
- 30.3.8T2 Explanation of Micro – programmed Controller
- i) Micro-programmed control

- ii) Micro-programmed computers
- iii) One-chip computers

30.3.9 MICRO-COMPUTER DEVELOPMENT SYSTEMS

Theory

- 30.3.9T0 *Specific Objectives*
By the end of the sub-module unit, the trainee should be able to:
- a) explain the various development aids for microcomputers
 - b) define concepts features and facilities of system development
 - c) apply development aids in system developments

Content

- 30.3.9T1 Explanation of development aids
- i) Hardware
 - ii) Micro-processor system
 - iii) EPROM programmes
 - iv) UV eraser
 - v) Software programmes
- 30.3.9T2 Definition of Concept, feature and facilities
- i) Need
 - ii) Types of operating systems
 - iii) Functions
 - iv) Applications
- 30.3.9T3 Application of the various system development aids
- use hardware and software development aids

Suggested teaching/Learning Activities

- Discussion
- Illustration
- Visits to industries

Suggested teaching/Learning Resources

- Programmable Logic controller
- Computers

Suggested Evaluation Methods

- Oral tests
- Timed written tests
- Assignments
- Timed practical tests

30.3.10 MICROPROCESSOR APPLICATIONS

Theory

30.3.10T0 *Specific Objectives*
By the end of the sub-module unit, the trainee should be able to apply the microprocessor to solve various industrial problems

Content

30.3.10T1 Application of the microprocessor in
i) Traffic lights
ii) Weighing machines
iii) Level control
iv) Timing etc.

30.3.10 MICROPROCESSOR FAULTY DIAGNOSIS

Theory

30.3.10T0 *Specific Objectives*

By the end of the sub-module unit, the trainee should be able to:

- a) identify faults in microprocessor systems
- b) describe operation of fault finding equipment
- c) explain methods of fault location in microprocessor systems

Content

30.3.10T1 Identification of Faults

- i) Timing
- ii) Earthing
- iii) Noise
- iv) Contact bounce
- v) Races
- vi) Constructional Faults
- vii) Wire wrap
- viii) Printed grant board (PCB)
- ix) Internal & external faults

30.3.10T2 Fault Finding Equipment

- i) Logic probes
- ii) Current tracer
- iii) Cathode ray oscilloscope (CRO)
- iv) Logic comparator
- v) Logic pulser
- vi) Logic analyser
- vii) Signature analyser
- viii) Bench mark tests
- ix) Automatic test equipment

- x) ROM test programs
- xi) RAM test programs
- xii) Fault location assignments

- Timed written tests
- Assignments
- Timed practical tests

30.3.10T3 Fault Finding methods

Practice

30.3.10P0 *Specific Objectives*

By the end of the sub-module unit, the trainee should be able to:

- a) identify fault finding equipments using microprocessor systems
- b) perform fault tracing and repair in microprocessor systems

Content

30.3.10P1 Fault finding equipments

30.3.10P2 Fault tracing and repair

30.3.10C Competence

The trainee should have the ability to: trouble shoot and repair faults in microprocessor systems

Suggested teaching/Learning

Activities

- Discussion
- Illustration
- Visits to industries

Suggested teaching/Learning

Resources

- Programmable Logic controller
- Computers
- Microprocessor unit

Suggested Evaluation Methods

- Oral tests